

III. Allegretto scherzando $\text{♩} = 96$

pizz.*)

Musical score for Viola, III. Allegretto scherzando. The score consists of ten staves of music. It begins with a piano (*p*) dynamic and a pizzicato (*pizz.**) instruction. The music features various dynamics including piano (*p*), forte (*f*), fortissimo (*ff*), pianissimo (*pp*), and sforzando (*sf*). There are several first endings marked with "G.P." and numbered boxes 6, 7, 8, 9, and 10. The score includes trills (*tr*), vibrato (*vibr.*), and accents (*>*). The piece concludes with a "poco" marking and an "attacca" instruction.

*) sul tasto in *pp*, ordinario in *p*, sul pont. in *f*, making the string strike hard against fingerboard in *ff*.

IV. Prestissimo possibile $\text{♩} = \pm 160$

arco

n *v* *sim.*

18 16
15 14
sempre ff

11

12

sim.

13

14

Violin part of a musical score, measures 1-15. The music is in G major, 4/4 time, and consists of six staves of music. It features a complex rhythmic pattern of eighth and sixteenth notes with various articulations and dynamics.

V. Adagio sostenuto $\text{♩} = \pm 36$

Violin part of a musical score, measures 16-21. The music is in G major, 4/4 time, and consists of five staves of music. It features a slower tempo with sustained notes and dynamic markings.

pp *molto pp, gliss. lento* *espr.*

(4) *sim.* *poco f* *più f* *ff molto intenso* *ff*

rall. poco a poco *espr. ff dim. poco a poco* *f* *meno f*

... (più) ... (molto) ...

p *più p* *pp* *ppp*